



### 11:1 Tests.

Pro Bowler has the following specific tests: Switch, Pins, I/O test, Monitor test.

11:2 Switch tests has two specific tests, 1 is the playboard test. This will test all functions of the Playboard. You can view a visual of the playfield layout on the next page. To test any switch on the playboard, simply slide the puck with your hand slowly and place it across the switch in which you intend to test. The switch will be highlighted on the screen when it is closed by the puck. The 2nd test is called other switches. Here you can test the start button, the select button and the slam tilt button for functionality.

11:3 Once you enter into Pin tests it will automatically set all pins to the up position. If you would like to individually test them press the right button when the pins are up and you can scroll through one pin at a time with the enter button. When you are finished you can press the left button to exit or close the door.

11:4 I/O tests are all the dedicated switches. Bill validator and coin test is simply there to tell you if the function is working when you either drop a coin in the coin mech or enter a dollar bill into the dollar bill acceptor. The ticket test will dispense one ticket at a time as you press the enter button and visually be shown on the monitor as to how many ticket were dispensed.

11:5 Monitor test is a helpful tool for an operator to adjust the horizontal and vertical edges of the monitor screen. Be sure to fit the monitor edges within the window of the black bezel.

12:1 Utilities. Clearing audits, and resetting/restoring factory adjustments can be adjusted here by entering into the specific icon as shown on the pictorial above. It is recommended to reset all functions to factory standards and all audits should be cleared once every couple of months.

12:2 Custom Message is used for anyone who wants to advertise or simply put words on a monitor screen. The custom message is simple to use. Enter into edit custom message and use the right button to scroll to the letter in which you want to enter. Once entered the letter will begin back at end, scroll again until the message is finished. If you run out of room on line one and have more of a message to enter, scroll to the arrow facing left and that will drop to the second line. If at any time you want to be rid of the message entered on the screen, enter into clear custom message hit enter twice and it will clear from the attract mode.

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